#1

Teacher's Guide Key Pages

- Using the Literacy Games: pp. _____–_____
- Playing the Digital Literacy Games: p. _____
- Pacing Plans: pp. _____–_____
- Reading Level Correlations: pp. _____–_____
- Standards Correlations: pp. _____–_____
- Glossary: begins on p. _____
- Digital and Audio Resources Charts: _____

#2

Teacher's Guide G2G: _____

Thoughts/ideas about Teacher Talk:

_____

_____

_____

#3

Student Guided Practice Book G2G: _____

Interesting/unique text types in your Student Guided Practice Book:

_____

_____

_____

#4 STOP AND DO

Assessment Guide Key Pages

- Pretest and Posttest Item Analysis: p. _____
- Using the Electronic Assessments: pp. _____–_____
- Oral Reading Records: pp. _____–_____
- Pretest/Posttest Answer Key and Correlation to Lessons: pp. _____–_____
- First page of Answer Keys: p. _____

#5 STOP AND DO

Assessment Guide G2G: _____

Thoughts/reflections about Oral Reading Records:

_____

_____

_____

#6 STOP AND DO

Digital Resources USB: USER files

- Folder: _____
- Folder: _____
- Filename: _____
- Filename: _____

#7 STOP AND DO

As you explore the Digital Resources USB, record any thoughts or questions below.

_____

_____

_____

#8 STOP AND DO

Digital Resources USB G2G: _____

How I can use the portability of the USB to my advantage:

_____

_____

_____

#9 STOP AND DO

Literacy Game Sets

- Game title and skill: _____
- Game title and skill: _____
- Game title and skill: _____

#10 STOP AND DO

Pacing Plans

Record your selected pacing plan OR brainstorm how to modify to fit your needs:

_____

_____

_____

#11

Section in Lesson Plan (Teacher's Guide)	Page in Student Guided Practice Book

#12

Three most memorable/important ideas

- _____
  _____

- _____
  _____

- _____
  _____

Questions?

_____

_____

_____

_____